

Knowledge and Understanding of the World/History/Science/Geography/ICT

- Identify and name common flowers and trees
- Identify and name a range of common animals
- Sort trees in to groups to show those that are evergreen and those that are deciduous
- Name animals living in a range of familiar environments.
- Play 'Who am I?' work out which animal's name is on their back!
- Identify the basic structural parts of common flowering plants and trees, Sort items collected from their woodland walk
- Plant wild and woodland flowers using seeds and bulbs native to woodlands of the UK
- Investigate how pine cones open and close in different environmental conditions.
- Build mini woodlands in sand and mud trays,
- Make a map to show where you went.
- Learn about the work of the Woodland Trust, Send a class email to tell them what they have learned and which trees they have planted.
- Observe how their wild flowers and saplings settle and grow after planting.
- Go on a bug hunt.

English - (see English Medium Term Plan)

- Non-fiction books about woodlands, animals, birds and trees.
- Talk about woodland experience, retell using photographs, label a tree.
- Mini woodland creature book. Who am I? Letter to woodland creature. Favourite woodland animal, label a woodland animal.
- 'How to make a woodland crown' sequence and write instructions. Describe features of flowers.
- Plan a woodland party write a list of things that are needed and invitations.
- What was most enjoyable about the party?
- Instructions on planting a sapling.
- Instructions on how to make a fairy garden.
- Writing a letter to the fairies.

'The Enchanted Woodland'



Reception/Yr1
Autumn Term
Miss Davis

Creative development/ART/DT/Music

- Tree boggart! Press clay onto a tree trunk and sculpt a face into it using sticks, twigs, leaves, stones and bark
- Draw or paint a picture of a woodland creature, using a range of photographs and pictures to observe their features before doing so.
- Make 3-D junk models of different creatures
- Build a nest or a den for a woodland animal. Begin by matching pictures of animals to their woodland homes.
- make a woodland crown
- Make whittled sticks, tree hangings and sculptures-Andy Goldsworthy.
- Make a home for a tiny, magical creature such as a woodland fairy or imp.
- Create teeny treats for a tiny tea party to serve to imaginary woodland creatures.
- Make an animal mask.
- Make patterns and small-scale sculptures
- Design and draw/paint your own scary Gruffalo
- Make a fairy magic wand.
- Make a life-sized Gruffalo.
- Using materials make own stick people/ animals.
- Create a collage of an owl.

Personal, Social and Emotional Development/SEAL/RE

- During circle time, share what they learned about teamwork throughout the project. Articulate one thing they have done to improve the environment and/or how they will look after or use the woodland in the future.
- How are the characters feeling?
- Family tree.

Maths (see Maths Medium Term Plan)

- Measure the circumference of a tree. Use a range of non-standard measures to compare sizes of different trees, including string, hands and blocks.
- Set up a woodland shop using natural items such as leaves, feathers, sticks, pebbles and cones to stock their woodland store.
- Measure the length or height of small trees or bushes, sticks, twigs and leaves

Physical Development/PE

- Play 'Owl's-a-hunting'! Pretend to be little mice, scampering around and then freezing when they hear the 'Too-wit. too-woo' of an owl!